**Identifiers**: must be one word 🡪 capital letters and underscores 🡪 easiest to read

**Built-in Functions:** function’s name followed by ( ) with command inside of ( )

**Input ( ):** lets code user enter specific info; used by default for strings; if using numbers 🡪 int(input( )) 🡨 casting (turn one data into another type 🡪 strings to integers